This is a limited enrollment program requiring departmental admission approval. Admission to BYU does not guarantee admission into this program. For students entering the degree program during the 2019-2020 curricular year.

### University Core and Graduation Requirements

#### University Core Requirements:

<table>
<thead>
<tr>
<th>Requirements</th>
<th>#Classes</th>
<th>Hours</th>
<th>Classes</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Religion Cornerstones</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Teachings and Doctrine of The Book of Mormon</td>
<td>1</td>
<td>2.0</td>
<td>REL A 275</td>
</tr>
<tr>
<td>Jesus Christ and the Everlasting Gospel</td>
<td>1</td>
<td>2.0</td>
<td>REL A 250</td>
</tr>
<tr>
<td>Foundations of the Restoration</td>
<td>1</td>
<td>2.0</td>
<td>REL C 225</td>
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<tr>
<td>The Eternal Family</td>
<td>1</td>
<td>2.0</td>
<td>REL C 200</td>
</tr>
<tr>
<td><strong>The Individual and Society</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>American Heritage</td>
<td>1-2</td>
<td>3-6.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Global and Cultural Awareness</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td><strong>Skills</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>First Year Writing</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Advanced Written and Oral Communications</td>
<td>1</td>
<td>3.0</td>
<td>ENG 311 or 312 recom</td>
</tr>
<tr>
<td>Quantitative Reasoning</td>
<td>1</td>
<td>4.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Languages of Learning (Math or Language)</td>
<td>1</td>
<td>4.0</td>
<td>from approved list</td>
</tr>
<tr>
<td><strong>Arts, Letters, and Sciences</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Civilization 1</td>
<td>1</td>
<td>3.0</td>
<td>ARTHC 201*</td>
</tr>
<tr>
<td>Civilization 2</td>
<td>1</td>
<td>3.0</td>
<td>ARTHC 202*</td>
</tr>
<tr>
<td>Arts</td>
<td>1</td>
<td>3.0</td>
<td>ARTHC 202*</td>
</tr>
<tr>
<td>Letters</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Biological Science</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Physical Science</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Social Science</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td><strong>Core Enrichment: Electives</strong></td>
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<tr>
<td>Religion Electives</td>
<td>3-4</td>
<td>6.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Open Electives</td>
<td>Variable</td>
<td>Variable</td>
<td>personal choice</td>
</tr>
</tbody>
</table>

*These courses fill both University Core and program requirements. For University Core/program questions, contact the Advisement Center. For career questions, contact assigned faculty advisor.

**Note:** This degree program requires a minimum of 120 hours for graduation. Students are encouraged to complete an average of 15 credit hours each semester or 30 credits each year, which would include spring and/or summer term. Taking fewer credits substantially increases the cost and number of semesters to graduate.

### Graduation Requirements:

- Minimum residence hours required: 30.0
- Minimum hours needed to graduate: 120.0

### Suggested Sequence of Courses

#### FRESHMAN YEAR

<table>
<thead>
<tr>
<th>1st Semester</th>
<th>#Classes</th>
<th>Hours</th>
<th>Classes</th>
</tr>
</thead>
<tbody>
<tr>
<td>First-year Writing or A HTG 100</td>
<td>3.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Religion cornerstone course</td>
<td>2.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>DESGD 145 or DESIL 101 or DESPH 116</td>
<td>3.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ARTHC 201</td>
<td>3.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>General Education courses, and/or general electives</td>
<td>4.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Total Hours</strong></td>
<td>15.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>2nd Semester</th>
<th>#Classes</th>
<th>Hours</th>
<th>Classes</th>
</tr>
</thead>
<tbody>
<tr>
<td>A HTG 100 or First Year Writing</td>
<td>3.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Religion Cornerstone course</td>
<td>2.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>DES 217</td>
<td>1.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ARTHC 202*</td>
<td>3.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>General Education courses, university requirements, and/or general electives</td>
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<td></td>
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</tr>
<tr>
<td><strong>Total Hours</strong></td>
<td>15.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

After successful completion of DES 217 and DESGD 145 or DESIL 101 or DESPH 116, submit an online portfolio of work for acceptance into the Design BA program in June. Contact the department for application deadlines.

#### SOPHOMORE YEAR

<table>
<thead>
<tr>
<th>3rd Semester</th>
<th>#Classes</th>
<th>Hours</th>
<th>Classes</th>
</tr>
</thead>
<tbody>
<tr>
<td>DES 111R</td>
<td>0.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td>History Course (see approved options)</td>
<td>3.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Studio Course(s)** (see Faculty Advisor-Approved options)</td>
<td>3.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>General Education courses, university requirements, and/or general electives</td>
<td>8.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Total Hours</strong></td>
<td>15.0</td>
<td></td>
<td></td>
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</table>

<table>
<thead>
<tr>
<th>4th Semester</th>
<th>#Classes</th>
<th>Hours</th>
<th>Classes</th>
</tr>
</thead>
<tbody>
<tr>
<td>DES 390</td>
<td>3.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>History Course (see approved options)</td>
<td>3.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Studio Course(s)** (see Faculty Advisor-Approved options)</td>
<td>3.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>General Education courses, university requirements, and/or general electives</td>
<td>6.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Total Hours</strong></td>
<td>15.0</td>
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</table>

**Selected studio courses must be approved in writing by student’s faculty advisor before enrollment occurs.

### JUNIOR YEAR

<table>
<thead>
<tr>
<th>5th Semester</th>
<th>#Classes</th>
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<th>Classes</th>
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</thead>
<tbody>
<tr>
<td>DES 111R</td>
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<td></td>
</tr>
<tr>
<td>Studio Course(s)** (see Faculty Advisor-Approved options)</td>
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<td></td>
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<tr>
<td>General Education courses, university requirements, and/or general electives</td>
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<td><strong>Total Hours</strong></td>
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</table>

<table>
<thead>
<tr>
<th>6th Semester</th>
<th>#Classes</th>
<th>Hours</th>
<th>Classes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Studio Course(s)** (see Faculty Advisor-Approved options)</td>
<td>3.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ENT 101 or MKTG 201 or STDEV 317 or MSB 491R</td>
<td>3.0v</td>
<td></td>
<td></td>
</tr>
<tr>
<td>General Education courses, university requirements, and/or general electives</td>
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<td></td>
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</tr>
<tr>
<td><strong>Total Hours</strong></td>
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<td></td>
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</tbody>
</table>

#### SENIOR YEAR

<table>
<thead>
<tr>
<th>7th Semester</th>
<th>#Classes</th>
<th>Hours</th>
<th>Classes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Studio Course(s)** (see Faculty Advisor-Approved options)</td>
<td>3.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>General Education courses, university requirements, and/or general electives</td>
<td>12.0</td>
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</tr>
<tr>
<td><strong>Total Hours</strong></td>
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<td></td>
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</table>

<table>
<thead>
<tr>
<th>8th Semester</th>
<th>#Classes</th>
<th>Hours</th>
<th>Classes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Studio Course(s)** (see Faculty Advisor-approved options)</td>
<td>3.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>General Education courses, university requirements, and/or general electives</td>
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<td></td>
</tr>
<tr>
<td><strong>Total Hours</strong></td>
<td>15.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### Note:

Students may only apply to the BA in Design program twice.
## REQUIREMENT 1
**Complete 1 course**

### PREREQUISITE COURSE:
- DES 217 - Design Thinking
  
### PRE-REQUISITE COURSES:
- DESG 145 - Design 1
- DESIL 101 - Drawing and Composition
- DESPH 116 - Introduction to Photography and Digital Workflow
  
## REQUIREMENT 2
**Complete 1 course**

### PREREQUISITE COURSES:
- DESG 340 - History of Graphic Design
- DESIL 355 - History of American Illustration 1 (1860-1930)
- DESIL 356 - History of American Illustration 2 (1930-Present)
- DESPH 379 - History of Photography
- INDES 339 - History of Products

## REQUIREMENT 3
**Complete 3 courses**

### COMPLETE THE FOLLOWING COURSE TWICE:
- DES 111R - Design Lecture Series

You may take this course up to 2 times.

## REQUIREMENT 4
**Complete 2 courses**

### PREREQUISITE COURSES:
- INTHR 442 - Ethnographic Research Design and Methods
- ANTHR 443 - (Not currently offered)
- ART 220 - Introduction to Drawing and Figure Drawing
- CSANM 258 - Scripting for Animation
- CSANM 350 - Character Animation in 3D
- CSANM 459R - Video Game Production 1
- DES 150 - Introduction to Life Drawing
- DES 394R - Special Topics
- DES 496R - Academic Internship: Professional Internship
- DESAN 486R - Developing Intellectual Properties in Animation
- DESGD 145 - Design 1
- DESGD 243 - Typography 1
- DESGD 245 - Design 2
- DESGD 248R - Letterpress Studio
- DESGD 280 - Media Design 1
- DESGD 346R - Practicum in Graphic Design
- DESGD 360 - Interaction Design 1
- DESGD 380 - Motion 1
- DESGD 394R - Special Topics
- DESGD 460 - Interaction Design 2
- DESIL 101 - Drawing and Composition
- DESIL 130 - Illustration 1
- DESIL 140 - Introduction to Digital Illustration
- DESIL 240 - Intermediate Digital Illustration
- DESIL 294R - Special Topics
- DESPH 116 - Introduction to Photography and Digital Workflow
- DESPH 120 - Introduction to Digital Imaging
- DESPH 260 - Moving Image 1
- DESPH 273 - Photographic Language
- DESPH 276 - Visual Storytelling
- DESPH 378 - Photographic Practice
- DESPH 394R - Special Topics
- IP&T 420 - Learning Theories for Design
- TMA 241 - Screenwriting 1
- TMA 277 - New Media Conceptualization
- TMA 384R - Practicum: Cinematic Skills

## REQUIREMENT 5
**Complete 2 courses**

### PREREQUISITE COURSES:
- ART 220 - Introduction to Drawing and Figure Drawing
- CSANM 258 - Scripting for Animation
- CSANM 350 - Character Animation in 3D
- CSANM 459R - Video Game Production 1
- DES 150 - Introduction to Life Drawing
- DES 394R - Special Topics
- DES 496R - Academic Internship: Professional Internship
- DESAN 486R - Developing Intellectual Properties in Animation
- DESGD 145 - Design 1
- DESGD 243 - Typography 1
- DESGD 245 - Design 2
- DESGD 248R - Letterpress Studio
- DESGD 280 - Media Design 1
- DESGD 346R - Practicum in Graphic Design
- DESGD 360 - Interaction Design 1
- DESGD 380 - Motion 1
- DESGD 394R - Special Topics
- DESGD 460 - Interaction Design 2
- DESIL 101 - Drawing and Composition
- DESIL 130 - Illustration 1
- DESIL 140 - Introduction to Digital Illustration
- DESIL 240 - Intermediate Digital Illustration
- DESIL 294R - Special Topics
- DESPH 116 - Introduction to Photography and Digital Workflow
- DESPH 120 - Introduction to Digital Imaging
- DESPH 260 - Moving Image 1
- DESPH 273 - Photographic Language
- DESPH 276 - Visual Storytelling
- DESPH 378 - Photographic Practice
- DESPH 394R - Special Topics
- IP&T 420 - Learning Theories for Design
- TMA 241 - Screenwriting 1
- TMA 277 - New Media Conceptualization
- TMA 384R - Practicum: Cinematic Skills

## REQUIREMENT 6
**Complete 1 option**

With the guidance of their faculty advisor, students should consider choosing an area of study and taking the faculty advisor-approved elective courses. Selected courses must be approved in writing by the student’s faculty advisor before enrollment occurs. Please contact the department for possible study areas.

### OPTION 6.1
Complete 15.0 hours from the following course(s)

- ENT 101 - Introduction to Entrepreneurship
- MKTG 201 - Marketing Management
- MSB 491R - Social Innovation Projects
- STDEV 317 - Career Strategies for Employment and Internships
- CSANM 258 - Scripting for Animation
- CSANM 350 - Character Animation in 3D
- CSANM 459R - Video Game Production 1
- DES 150 - Introduction to Life Drawing
- DES 394R - Special Topics
- DES 496R - Academic Internship: Professional Internship
- DESAN 486R - Developing Intellectual Properties in Animation
- DESGD 145 - Design 1
- DESGD 243 - Typography 1
- DESGD 245 - Design 2
- DESGD 248R - Letterpress Studio
- DESGD 280 - Media Design 1
- DESGD 346R - Practicum in Graphic Design
- DESGD 360 - Interaction Design 1
- DESGD 380 - Motion 1
- DESGD 394R - Special Topics
- DESGD 460 - Interaction Design 2
- DESIL 101 - Drawing and Composition
- DESIL 130 - Illustration 1
- DESIL 140 - Introduction to Digital Illustration
- DESIL 240 - Intermediate Digital Illustration
- DESIL 294R - Special Topics
- DESPH 116 - Introduction to Photography and Digital Workflow
- DESPH 120 - Introduction to Digital Imaging
- DESPH 260 - Moving Image 1
- DESPH 273 - Photographic Language
- DESPH 276 - Visual Storytelling
- DESPH 378 - Photographic Practice
- DESPH 394R - Special Topics
- IP&T 420 - Learning Theories for Design
- TMA 241 - Screenwriting 1
- TMA 277 - New Media Conceptualization
- TMA 384R - Practicum: Cinematic Skills

## REQUIREMENT 7
**Complete 3.0 hours from the following course(s)**

- ENT 101 - Introduction to Entrepreneurship
- MKTG 201 - Marketing Management
- MSB 491R - Social Innovation Projects
- STDEV 317 - Career Strategies for Employment and Internships

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**BA in Design (488048)**

**2019-2020 Program Requirements (38.5 Credit Hours)**

**BACHELOR OF ARTS IN DESIGN DEGREE**

Graduates from the Department of Design’s Bachelor of Arts degree program (BA) receive foundational training in design process, theory, methods, of working and design applications. The degree is ideally suited to students preparing to study design in graduate school, students who wish to pursue a hybrid degree involving several design specialties, students seeking a foundational understanding of design which can be applied to another discipline, or students studying design for personal enrichment.

**ADMISSIONS**

**Prospective BYU Students:** Prospective students wishing to be admitted into the Design BA program should apply to BYU through the regular admissions process at: https://www.byu.edu/admissions. Admissions deadlines are available at: https://admissions.byu.edu/application-deadlines. Admission to BYU does not guarantee admission into Department of Design degree programs. Prospective students are strongly encouraged to apply for department talent scholarships by the department deadline in December.

**Department Admissions:** The Design Bachelor of Arts program is a limited enrollment program which requires students to apply for acceptance through a department admissions process. Admitted BYU students should declare their intent to major as a Design student before enrolling in DES 217 and either DESGD 145, DESIL 101, or DESPH 116, the pre-requisite courses. Upon the successful completion of a pre-requisite courses, students should submit an online portfolio of work for review.

**Major Admissions:** Upon completion of all pre-major courses, students apply for admission to the Design BA program through a portfolio review held in June each year. Apply online at https://designdept.slideroom.com. Contact the department office in E509 HFAC for more information.

**Transfer Students.** Transfer students applying for admittance to the Department of Design are asked to submit an application and portfolio on https://designdept.slideroom.com. Transfer applications for the Department of Design are reviewed year by a faculty committee. At the discretion of the area faculty, students are accepted into the department and placed at the appropriate level of study. Transfer applications are contingent upon acceptance.
### TALENT AWARDS AND DEPARTMENT SCHOLARSHIPS
All students are encouraged to apply for department talent awards and other scholarships by the December 1st deadline. Online applications will open on November 1st. Apply online at https://designdept.slideroom.com.

### EQUIPMENT REQUIREMENTS
Design majors are required to supply their own computer to complete the majority of their coursework. In certain courses, highly specialized technology is made available in department labs and classrooms. Recommended Configuration: Apple MacBook Pro (or equivalent PC) with sufficient capacity to support Adobe Creative Cloud (including Adobe Illustrator, InDesign, Photoshop, Premiere, After Effects, Experience Design). Students’ Adobe subscriptions should also include access to Adobe Fonts (formerly known as Typekit). Minimum recommended specifications include 16gb RAM, and 500 gb hard drive. The BYU Store carries a full line of discounted computers, accessories and discounted software subscriptions.

### DESIGN EDUCATION LICENSURE
Licensure as a K-12 art and design educator is available in conjunction with a Design BA degree through the Art Education licensure program in the Department of Art. The licensure program prepares students with a design background for teaching opportunities through a series of courses, including student teaching.

### DEGREE PROGRAM ADVISEMENT
A faculty advisor will be assigned to each student upon acceptance to the Design BA major who will assist in completing a program plan, approve major and elective courses, and provide information about post-graduate preparation. Students may also contact the college advisement center located in D-444 of the Harris Fine Arts Center, or call 801-422-3777 for information concerning undergraduate programs in the Department of Design.

### MAP DISCLAIMER
While every reasonable effort is made to ensure accuracy, there are some student populations that could have exceptions to listed requirements. Please refer to the university catalog and your college advisement center/department for complete guidelines.

### DEPARTMENT INFORMATION
Department of Design  
E-509 HFAC  
Brigham Young University  
Provo, UT 84602-6414  
Telephone: 801-422-7321  
Email: e509frontdesk@byu.edu  
Website: designdept.byu.edu

### ADVISEMENT CENTER INFORMATION
College of Fine Arts & Communications Advisement Center  
D-444 Harris Fine Arts Center  
Brigham Young University  
Provo, UT 84602  
Telephone: 801-422-3777  
Email: cfacadvise@byu.edu  
Website: cfacadvise.byu.edu

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### BA in Design (488048)  
2019-2020

- into BYU, which is a separate application process. Admission to the department does not guarantee admission to Brigham Young University. For BYU refer to https://enrollment.byu.edu/admissions/deadlines.

**Note:** Students may apply to the BA program twice.

- **TALENT AWARDS AND DEPARTMENT SCHOLARSHIPS**
  - All students are encouraged to apply for department talent awards and other scholarships by the December 1st deadline. Online applications will open on November 1st. Apply online at https://designdept.slideroom.com.

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    D-444 Harris Fine Arts Center  
    Brigham Young University  
    Provo, UT 84602  
    Telephone: 801-422-3777  
    Email: cfacadvise@byu.edu  
    Website: cfacadvise.byu.edu