BFA in Animation (488040) MAP Sheet
Fine Arts and Communications, Design

For students entering the degree program during the 2017-2018 curricular year.

This is a limited enrollment program requiring departmental admissions approval. For application information please see page two of this MAP or contact the Design Department in E-509 HFAC (1-801-422-7321) or the College Advisement Center in D-444 HFAC (1-801-422-3777). Admission to the Department of Design does not guarantee admission to Brigham Young University.

**University Core and Graduation Requirements**

<table>
<thead>
<tr>
<th>Requirements</th>
<th>Classes</th>
<th>Hours</th>
<th>Classes</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>University Core Requirements:</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Religion Cornerstones</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Teachings and Doctrine of The Book of Mormon</td>
<td>1</td>
<td>2.0</td>
<td>REL A 275</td>
</tr>
<tr>
<td>Jesus Christ and the Everlasting Gospel</td>
<td>1</td>
<td>2.0</td>
<td>REL A 250</td>
</tr>
<tr>
<td>Foundations of the Restoration</td>
<td>1</td>
<td>2.0</td>
<td>REL C 225</td>
</tr>
<tr>
<td>The Eternal Family</td>
<td>1</td>
<td>2.0</td>
<td>REL C 200</td>
</tr>
<tr>
<td><strong>The Individual and Society</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>American Heritage</td>
<td>1-2</td>
<td>3-6.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Global and Cultural Awareness</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td><strong>Skills</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>First Year Writing</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Advanced Written and Oral Communications</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Quantitative Reasoning</td>
<td>0-1</td>
<td>0-3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Languages of Learning (Math or Language)</td>
<td>1</td>
<td>3-20.0</td>
<td>from approved list</td>
</tr>
<tr>
<td><strong>Arts, Letters, and Sciences</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Civilization 1</td>
<td>1</td>
<td>3.0</td>
<td>ARTHC 201*</td>
</tr>
<tr>
<td>Civilization 2</td>
<td>1</td>
<td>3.0</td>
<td>ARTHC 202*</td>
</tr>
<tr>
<td>Arts</td>
<td>1</td>
<td>3.0</td>
<td>TMA 102*</td>
</tr>
<tr>
<td>Letters</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Biological Science</td>
<td>1</td>
<td>3-4.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Physical Science</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
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<tr>
<td>Social Science</td>
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<td>3.0</td>
<td>from approved list</td>
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<tr>
<td><strong>Core Enrichment: Electives</strong></td>
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<tr>
<td>Religion Electives</td>
<td>3-4</td>
<td>6.0</td>
<td>from approved list</td>
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<tr>
<td>Open Electives</td>
<td>Variable</td>
<td>Variable</td>
<td>personal choice</td>
</tr>
</tbody>
</table>

* These courses fill both University Core and program requirements. For University Core/program questions, contact the Advisement Center. For career questions, see the faculty advisor.

**Graduation Requirements:**

- Minimum residence hours required: 30.0
- Minimum hours needed to graduate: 120.0

<table>
<thead>
<tr>
<th>Suggested Sequence of Courses</th>
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</thead>
<tbody>
<tr>
<td><strong>FRESHMAN YEAR</strong></td>
</tr>
<tr>
<td>1st Semester</td>
</tr>
<tr>
<td>First-year Writing or American Heritage</td>
</tr>
<tr>
<td>ARTHC 201*</td>
</tr>
<tr>
<td>DES 111</td>
</tr>
<tr>
<td>DESAN 131</td>
</tr>
<tr>
<td>CSANM 150 or DESAN 160</td>
</tr>
<tr>
<td>Religion Cornerstone course</td>
</tr>
<tr>
<td>General Education courses, and/or general electives</td>
</tr>
<tr>
<td><strong>Total Hours</strong></td>
</tr>
<tr>
<td>2nd Semester</td>
</tr>
<tr>
<td>First-year Writing or American Heritage</td>
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<tr>
<td>ARTHC 202*</td>
</tr>
<tr>
<td>DESAN 160 or CSANM 150</td>
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<tr>
<td><strong>Total Hours</strong></td>
</tr>
</tbody>
</table>

**JUNIOR YEAR**

- 5th Semester
  - CSANM 350 | 3.0
  - CSANM 354 | 3.0
  - Animation elective | 2.0
  - General Education courses, university requirements, and/or general electives | 7.0
  - **Total Hours** | 15.0

- 6th Semester
  - DESAN 363R | 1.5
  - Animation elective | 3.0
  - TMA/DESIL/DESPH history | 3.0
  - General Education courses, university requirements, and/or general electives | 7.5
  - **Total Hours** | 15.0

**SENIOR YEAR**

- 7th Semester
  - DESAN 460 | 2.0
  - CSANM 450R or CSANM 459R (Gaming Class) | 3.0
  - Animation elective | 3.0
  - General Education courses, university requirements, and/or general electives | 7.0
  - **Total Hours** | 15.0

- 8th Semester
  - BFA Final Project | 3.0
  - General Education courses, university requirements, and/or general electives | 12.0
  - **Total Hours** | 15.0

**SOPHOMORE YEAR**

- 3rd Semester
  - CSANM 250 | 2.0
  - DESAN 250R | 3.0
  - DESAN 260 | 3.0
  - DESAN 265 | 3.0
  - General Education courses, university requirements, and/or general electives | 4.0
  - **Total Hours** | 15.0

- 4th Semester
  - CSANM 252 | 3.0
  - CSANM 258 | 3.0
  - DESAN 262 | 3.0
  - TMA 294 | 3.0
  - General Education courses, university requirements, and/or general electives | 4.0
  - **Total Hours** | 15.0

**APPLY TO MAJOR AFTER 1st YEAR**

- 5th Semester
  - CSANM 350 | 3.0
  - CSANM 354 | 3.0
  - Animation elective | 2.0
  - General Education courses, university requirements, and/or general electives | 7.0
  - **Total Hours** | 15.0

- 6th Semester
  - DESAN 363R | 1.5
  - Animation elective | 3.0
  - TMA/DESIL/DESPH history | 3.0
  - General Education courses, university requirements, and/or general electives | 7.5
  - **Total Hours** | 15.0

- 7th Semester
  - DESAN 460 | 2.0
  - CSANM 450R or CSANM 459R (Gaming Class) | 3.0
  - Animation elective | 3.0
  - General Education courses, university requirements, and/or general electives | 7.0
  - **Total Hours** | 15.0

- 8th Semester
  - BFA Final Project | 3.0
  - General Education courses, university requirements, and/or general electives | 12.0
  - **Total Hours** | 15.0

**Note:** This degree program requires a minimum of 120 hours for graduation. Students are encouraged to complete an average of 15 credit hours each semester or 30 credit hours each year, which could include spring and/or summer term. Taking fewer credits substantially increases the cost and the number of semesters to graduate.
**REQUIREMENT 1** Complete 4 courses

**PREMAJOR COURSES:**
- CSANM 150 - Introduction to Three-Dimensional Computer Graphics 1.5
- DES 111 - Design Seminar: Theory, Criticism, and Visual Culture 1.0
- DESAN 131 - Figure Drawing for Animators 3.0
- DESAN 160 - Introduction to Two-Dimensional Animation Skills 1.5

*Obtain acceptance into the animation BFA program.*

**Pass portfolio review during the sophomore year.**

**REQUIREMENT 2** Complete 13 courses

**FOUNDATION COURSES:**
- CSANM 250 - Intermediate Three-Dimensional Computer Graphics 2.0
- CSANM 252 - Introduction to Three-Dimensional Animation 3.0
- CSANM 258 - Scripting for Animation 3.0
- CSANM 350 - Character Animation in 3D 3.0
- CSANM 354 - Shader Programming 3.0
- CSANM 450R - Advanced Senior Film Production 1 3.0
- DESAN 265 - Drawing for Animation 3.0
- DESAN 262 - Two-Dimensional Animation 3.0
- DESAN 256 - Business and Ethics in Animation 2.0
- *TMA 102 - Introduction to Film 3.0

**REQUIREMENT 3** Complete 1 course

- CSANM 452R - Advanced Senior Film Production 2 3.0
- CSANM 497R - BFA Independent Film Production 3.0v
- DESAN 497R - BFA Independent Film Production 3.0v

**REQUIREMENT 4** Complete 3 courses

- *ARTH C 201 - World Civilization to 1500 3.0
- *ARTH C 202 - World Civilization Since 1500 3.0
- TMA 294 - History of Animation 3.0

**REQUIREMENT 5** Complete 1 course

- DESIL 355 - History of American Illustration 1 (1860-1930) 3.0
- DESIL 356 - History of American Illustration 2 (1930-Present) 3.0
- DESPH 379 - History of Photography 3.0
- TMA 291 - Media Arts History 1 3.0
- TMA 292 - Media Arts History 2 3.0

**REQUIREMENT 6** Complete 8.0 hours from the following course(s)

- ART 104 - Introduction to Sculpture for Non-Majors 3.0
- CSANM 351R - Lighting for Three-Dimensional Graphics 3.0

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**THE DISCIPLINE**

Animation majors work in feature animation studios, visual and special effect studios, entertainment, gaming, and scientific data visualization.

**NEW STUDENT APPLICATION DEADLINES**

Students wishing to be admitted to the Animation program for Fall semester should:

1. Declare themselves as a pre-animation major with the College Advisement Center (D-444 HFAC).
2. Enroll in the freshman core and complete the following pre-major classes CSANM 150, DES 111, DESAN 131, and DESAN 160.
3. Apply to the major by the April 1st or August 1st application deadline.

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**TRANSFER STUDENTS**

Transfer students applying for admittance to the Department of Design are asked to submit an application and a portfolio on [https://designdept.slideroom.com](https://designdept.slideroom.com). Transfer applications for the Department of Design are reviewed year round by the program areas. Upon acceptance into the department and the discretion of the area faculty, students are placed at the appropriate level of study. Transfer applications are contingent upon acceptance through a separate application process at [https://admissions.byu.edu/?targeted=transfer-student](https://admissions.byu.edu/?targeted=transfer-student).

Admission to the department does not guarantee admission to Brigham Young University. BYU Deadlines for incoming students are: Feb 1st (Spring, Summer, Fall enrollment) and Oct 1st (Winter enrollment). Transfer students are also encouraged to apply for the department Talent Awards (see below).

Note: Students may apply to the animation program no more than twice.

**TALENT AWARDS**

All students are encouraged to apply for department Talent Awards by the January 15th deadline. Talent Award applications will open on November 15th. Apply at [https://designdept.slideroom.com](https://designdept.slideroom.com).

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**BFA WITH LICENSURE OPTION**

Animation majors may also become licensed as K-12 art and design educators through the Art Education licensure program in the Department of Art. There are many opportunities for teachers with Animation backgrounds. The licensure program prepares students through a series of courses including student teaching. Please review the Art Education major requirement or contact the college advisement center. Note: This is NOT a second major.

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**DEGREE PROGRAM ADVISEMENT**

Students should contact the college advisement center located in D-444 of the Harris Fine Arts Center, or call 801-422-3777 for information concerning undergraduate programs in the Department of Design. Program coordinators are also appointed to counsel students about program objectives, course content.
and sequence, career goals, and other matters pertaining to
their major field of study. The advisors for this major are:

Pre-Animation:
Sam Nielson
F-484 HFAC
Brigham Young University
Provo, UT 84602
Telephone: 801-422-1486
Email: sam.nielson@byu.edu

Admitted Animation:
Kelly Loosli
F-563 HFAC
Brigham Young University
Provo, UT 84602
Telephone: 801-422-1825
Email: kelly_loosli@byu.edu

MAP DISCLAIMER
While every reasonable effort is made to ensure accuracy, there
are some student populations that could have exceptions to
listed requirements. Please refer to the university catalog and
your college advisement center/department for complete
guidelines.

DEPARTMENT INFORMATION
Department of Design
E-509 Harris Fine Arts Center
Brigham Young University
Provo, UT 84602-6414
Telephone: (801) 422-7321
Email: e509frontdesk@byu.edu
Website: designdept.byu.edu

ADVISEMENT CENTER INFORMATION
College of Fine Arts & Communications Advisement Center
D-444 Harris Fine Arts Center
Brigham Young University