## University Core and Graduation Requirements

### University Core Requirements:

<table>
<thead>
<tr>
<th>Requirement</th>
<th>#Classes</th>
<th>Hours</th>
<th>Classes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Religion Cornerstones</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Teachings and Doctrine of The Book of Mormon</td>
<td>1</td>
<td>2.0</td>
<td>REL A 275</td>
</tr>
<tr>
<td>Jesus Christ and the Everlasting Gospel</td>
<td>1</td>
<td>2.0</td>
<td>REL A 250</td>
</tr>
<tr>
<td>Foundations of the Restoration</td>
<td>1</td>
<td>2.0</td>
<td>REL C 225</td>
</tr>
<tr>
<td>The Eternal Family</td>
<td>1</td>
<td>2.0</td>
<td>REL C 200</td>
</tr>
<tr>
<td>The Individual and Society</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>American Heritage</td>
<td>1-2</td>
<td>3-6.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Global and Cultural Awareness</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Skills</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>First Year Writing</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Advanced Written and Oral Communications</td>
<td>1</td>
<td>3.0</td>
<td>ENGL 316*</td>
</tr>
<tr>
<td>Quantitative Reasoning</td>
<td>1</td>
<td>4.0</td>
<td>MATH 112* or 113*</td>
</tr>
<tr>
<td>Languages of Learning (Math or Language)</td>
<td>1</td>
<td>4.0</td>
<td>MATH 112* or 113*</td>
</tr>
<tr>
<td>Arts, Letters, and Sciences</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Civilization 1</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Civilization 2</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Arts</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Letters</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Biological Science</td>
<td>1</td>
<td>4.0</td>
<td>BIO 130*</td>
</tr>
<tr>
<td>Physical Science</td>
<td>2</td>
<td>7.0</td>
<td>CHEM 105* &amp; PHSCS 121*</td>
</tr>
<tr>
<td>Social Science</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Core Enrichment: Electives</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Religion Electives</td>
<td>3-4</td>
<td>6.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Open Electives</td>
<td>Variable</td>
<td>Variable</td>
<td>personal choice</td>
</tr>
</tbody>
</table>

*THESE CLASSES FILL BOTH UNIVERSITY CORE AND PROGRAM REQUIREMENTS (18–22 hours overlap)*

### Graduation Requirements:

- Minimum residence hours required: 30.0
- Minimum hours needed to graduate: 120.0

## Suggested Sequence of Courses

### FRESHMAN YEAR

#### 1st Semester
- **C S 142** 3.0
- First-year Writing or American Heritage 3.0
- **BIO 130** 4.0
- MATH 112 4.0
- Religion Cornerstone course 2.0
- **Total Hours** 16.0

#### 2nd Semester
- First-year Writing or American Heritage 3.0
- **C S 235** 3.0
- **STAT 121 or 201** 3.0
- **MATH 113** 4.0
- Religion Cornerstone course 2.0
- **Total Hours** 15.0

### SOPHOMORE YEAR

#### 3rd Semester
- **C S 236** 3.0
- **Civilization 1** 3.0
- **C S 224** 3.0
- CHEM 105 4.0
- Religion Cornerstone course 2.0
- **Total Hours** 15.0

#### 4th Semester
- **C S 240** 4.0
- **C S 252** 3.0
- **MATH 213** 2.0
- **MATH 215** 1.0
- Religion Cornerstone course 2.0
- Arts 3.0
- **Total Hours** 15.0

### JUNIOR YEAR

#### 5th Semester
- **C S 312** 3.0
- **C S 324** 3.0
- **MMLBIO 240** 3.0
- **ENGL 316** 3.0
- Religion Elective 2.0
- **Total Hours** 14.0

#### 6th Semester
- **C S 418** 3.0
- **PWS 340** 3.0
- **PHSCS 121** 3.0
- **C S 404** 2.0
- Religion Elective 2.0
- **Total Hours** 16.0

### SENIOR YEAR

#### 7th Semester
- **C S 400** 3.0
- Computer Science Elective 3.0
- **Total Hours** 14.0

#### 8th Semester
- Computer Science Elective 3.0
- **Total Hours** 15.0

Note 1: The sequence of courses suggested may not fit the circumstances of every student. Students should contact their college advisement center for help in outlining an efficient schedule.

Note 2: Students are encouraged to complete an average of 15 credit hours each semester or 30 credit hours each year, which could include spring and/or summer terms. Taking fewer credits substantially increases the cost and the number of semesters to graduate.

FOR UNIVERSITY CORE OR PROGRAM QUESTIONS, CONTACT THE ADVISEMENT CENTER.
### RECOMMENDATIONS

Personnel in the College of Physical and Mathematical Sciences Advisement Center will advise regarding core courses and suggested general education. Questions regarding curriculum and career decisions should be directed to the undergraduate advisor in the Computer Science Department.

**Note:** All hours of credit applied toward a major in computer science must be C- or better and must be taken within eight years of declaring the computer science major. Any exceptions must be approved by the department. Students may choose to graduate under later requirements by updating their date of entry into the major at the college advisement center.

### REQUIREMENT 1
Complete 11 courses

**CORE COURSES:**
- C S 142 - Introduction to Computer Programming 3.0
- C S 236 - Discrete Structures 3.0
- C S 240 - Operating Systems Design 3.0
- C S 252 - Introduction to Computational Theory 3.0
- C S 340 - Computer Graphics 3.0
- C S 330 - Concepts of Programming Languages 3.0
- C S 324 - Systems Programming 3.0
- C S 346 - Introduction to User Interface Software 3.0
- C S 345 - Algorithms and Compilers 3.0
- C S 355 - Interactive Graphics and Image Processing 3.0
- C S 401R - Topics in Computer Science 3.0
  
**GROUP 2.1 Complete 1 course**
- CHEM 101 - General College Chemistry 1 with Lab (Integrated) 4.0

**GROUP 2.2 Complete 2 courses**
- MATH 112 - Calculus 1 3.0
- MATH 113 - Calculus 2 3.0

**GROUP 2.3 Complete 1 course**
- MATH 111 - Calculus 1 3.0

### REQUIREMENT 2
Complete 3 options

**SUPPORTING COURSES:**

**OPTION 2.1 Complete 10 courses**
- *BIO 130 - Biology 4.0
- *BIO 365 - Computational Biology 3.0
- *BIO 465 - Capstone in Bioinformatics 3.0
- CHEM 105 - General College Chemistry 1 with Lab (Integrated) 4.0
- *ENGL 316 - Technical Communication 3.0
- MATH 112 - Calculus 1 3.0
- MATH 113 - Calculus 2 4.0
- MMBIO 240 - Molecular Biology 3.0
- PHSCS 121 - Introduction to Newtonian Mechanics 3.0
- PWS 340 - Genetics 3.0

**OPTION 2.2 Complete 1 group**

**GROUP 2.2.1 Complete 1 course**
- MATH 313 - (Not currently offered) 3.0

**GROUP 2.2.2 Complete 2 courses**
- MATH 213 - Elementary Linear Algebra 2.0
- MATH 215 - Computational Linear Algebra 1.0

**OPTION 2.3 Complete 1 course**

### REQUIREMENT 3
Complete 15.0 hours from the following option(s)

**COMPLETE A TOTAL OF 5 ELECTIVE COURSES (15.0 CREDIT HOURS) FROM THE FOLLOWING OPTIONS.**

**OPTION 3.1 Complete up to 15.0 hours from the following course(s)**
- BIO 463 - Genetics of Human Disease 3.0
- C S 260 - Web Programming 3.0
- C S 329 - Testing, Analysis, and Verification 3.0
- C S 330 - Concepts of Programming Languages 3.0
- C S 345 - Operating Systems Design 3.0
- C S 355 - Interactive Graphics and Image Processing 3.0
- C S 401R - Topics in Computer Science 3.0
  
**OPTION 3.2 Complete up to 6.0 hours from the following course(s)**
- C S 401R - Topics in Computer Science 3.0

### REQUIREMENT 4
Complete Senior Exit Interview with the CS department during your last semester or term.

### THE DISCIPLINE

Computer science touches virtually every area of human endeavor. Software is responsible for everything from the control of kitchen appliances to sophisticated climate models used in predicting future environmental change. Students in computer science learn to approach complex problems in business, science, and entertainment using their strong background in mathematics, algorithms, and data structures.

The degree programs in the Computer Science Department prepare students to be confident software developers and technical problem solvers. The curriculum also trains students for research into new avenues where computers will have a significant impact.

The BS curriculum is accredited by the Computing Accreditation Commission of ABET.

### CAREER OPPORTUNITIES

Graduates pursue exciting opportunities in graphics, artificial intelligence, software engineering, database design, scientific programming, systems administration, and research at universities and national laboratories.

Students completing the animation emphasis will be prepared for technical positions at animation and game programming studios. Students will learn both the technical and artistic side of creating and implementing digital animations and games.

The bioinformatics emphasis is designed for students who are interested in building software to assist in analyzing biological
systems. Students will graduate with a significant background in biology coupled with the software development and analysis skills necessary to implement large bioinformatics applications.

MAP DISCLAIMER
While every reasonable effort is made to ensure accuracy, there are some student populations that could have exceptions to listed requirements. Please refer to the university catalog and your college advisement center/department for complete guidelines.

DEPARTMENT INFORMATION
Computer Science Department
Brigham Young University
3361 Talmage Building
Provo, UT 84602
Telephone: (801) 422-3027

ADVISEMENT CENTER INFORMATION
Physical and Mathematical Sciences College Advisement Center
Brigham Young University
N-181 ESC
Provo, UT 84602
Telephone: (801) 422-2674