### University Core and Graduation Requirements

#### University Core Requirements:

<table>
<thead>
<tr>
<th>Requirements</th>
<th>#Classes</th>
<th>Hours</th>
<th>Classes</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Religion Cornerstones</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Teachings and Doctrine of The Book of Mormon</td>
<td>1</td>
<td>2.0</td>
<td>REL A 275</td>
</tr>
<tr>
<td>Jesus Christ and the Everlasting Gospel</td>
<td>1</td>
<td>2.0</td>
<td>REL A 250</td>
</tr>
<tr>
<td>Foundations of the Restoration</td>
<td>1</td>
<td>2.0</td>
<td>REL C 225</td>
</tr>
<tr>
<td>The Eternal Family</td>
<td>1</td>
<td>2.0</td>
<td>REL C 200</td>
</tr>
<tr>
<td><strong>The Individual and Society</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>American Heritage</td>
<td>1-2</td>
<td>3-6.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Global and Cultural Awareness</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td><strong>Skills</strong></td>
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<td></td>
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</tr>
<tr>
<td>First Year Writing</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Advanced Written and Oral Communications</td>
<td>1</td>
<td>3.0</td>
<td>ENGL 311 or 312 recom</td>
</tr>
<tr>
<td><strong>Quantitative Reasoning</strong></td>
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<td>0-4.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Languages of Learning (Math or Language)</td>
<td>1</td>
<td>3-20.0</td>
<td>from approved list</td>
</tr>
<tr>
<td><strong>Arts, Letters, and Sciences</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Civilization 1</td>
<td>1</td>
<td>3.0</td>
<td>ARTHC 201*</td>
</tr>
<tr>
<td>Civilization 2</td>
<td>1</td>
<td>3.0</td>
<td>ARTHC 202*</td>
</tr>
<tr>
<td>Letters</td>
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<td>3.0</td>
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</tr>
<tr>
<td>Biological Science</td>
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<td>3-4.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Physical Science</td>
<td>1</td>
<td>3.0</td>
<td>from approved list</td>
</tr>
<tr>
<td>Social Science</td>
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<td>3.0</td>
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<tr>
<td><strong>Core Enrichment: Electives</strong></td>
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<td></td>
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<tr>
<td>Religion Electives</td>
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</tr>
<tr>
<td>Open Electives</td>
<td>Variable</td>
<td>Variable</td>
<td>personal choice</td>
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</tbody>
</table>

* These courses fill both University Core and program requirements.

For University Core/program questions, contact the Advisement Center. For career questions, see the faculty advisor.

#### Graduation Requirements:

- Minimum residence hours required: 30.0
- Minimum hours needed to graduate: 120.0

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### Suggested Sequence of Courses

#### FRESHMAN YEAR

**1st Semester**
- DESIL 145 3.0
- First-year Writing or American Heritage 3.0
- Religion Cornerstone course 2.0
- ARTHC 201* 3.0
- General Education courses, university requirements, and/or general electives 4.0
  **Total Hours:** 15.0

After successful completion of DESIL 145, submit an online portfolio of work. Applications for the pre-major foundational courses are at the end of Fall and Winter semester, and Spring term. Contact the department for application deadlines.

**2nd Semester**
- First-year Writing or American Heritage 3.0
- Religion Cornerstone course 2.0
- DES 131 3.0
- DESIL 251 3.0
- General Education course, and/or general electives 4.0
  **Total Hours:** 15.0

With works completed in DESIL 145, DES 131 and DESIL 251, apply to the Illustration BFA program via online portfolio review. Contact the department for application deadlines.

#### SOPHOMORE YEAR

**3rd Semester**
- DESIL 210 2.0
- DESIL 250 3.0
- DES 211 1.0
- DES 111R 0.5
- ARTHC* 202 3.0
- General Education courses, university requirements, and/or general electives 5.5
  **Total Hours:** 15.0

**4th Semester**
- DESIL 310 3.0
- DESIL 350R 3.0
- DESIL 355 or 356 3.0
- DESGD 243 3.0
- General Education courses, university requirements, and/or general electives 3.0
  **Total Hours:** 15.0

#### JUNIOR YEAR

**5th Semester**
- DESIL 310 3.0
- DESIL 350R 3.0
- DESIL 355 or 356 3.0
- DESGD 243 3.0
- General Education courses, university requirements, and/or general electives 3.0
  **Total Hours:** 15.0

**6th Semester**
- DES 111R 0.5
- DESIL 351 3.0
- DESIL 353 3.0
- Illustration electives 3.0
- General Education courses, university requirements, and/or general electives 5.5
  **Total Hours:** 15.0

#### SENIOR YEAR

**7th Semester**
- DESIL 451 or 457 3.0
- DESIL 488 2.0
- DESIL 497R 1-3.0
- Illustration electives 3.0
- General Education courses, and/or general electives 4.0
  **Total Hours:** 13-15.0

**8th Semester**
- DESIL 452 3.0
- DESIL 497R 1-3.0
- Illustration electives 3.0
- General Education courses, and/or general electives 6.0
  **Total Hours:** 13-15.0

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Note: This degree program requires a minimum of 120 hours for graduation. Students are encouraged to complete an average of 15 credit hours each semester or 30 credit hours each year, which could include spring and/or summer term. Taking fewer credits substantially increases the cost and the number of semesters to graduate.
The Illustration BFA program is a limited enrollment program requiring department admissions approval. Interested students should declare their pre-major intent, complete DESIL 145 and submit an online portfolio of their work. Pre-major application deadlines are at the end of Fall semester, Winter semester, and Spring term. Students accepted into the pre-major program complete the foundational courses and then may apply for the BFA professional program through a portfolio review in June.

**REQUIREMENT 1** Complete 1 course

**PREREQUISITE COURSE:**

DESIL 145 - Drawing and Composition 3.0

Apply for pre-BFA status via portfolio review.

**REQUIREMENT 2** Complete 2 courses

**FOUNDATIONAL COURSES:**

DES 131 - Introduction to Life Drawing 3.0
DESIL 251 - Introduction to Illustration 3.0

Apply to the Illustration BFA program.

**REQUIREMENT 3** Complete 9 courses

**AFTER ADMISSION TO THE MAJOR, COMPLETE THE FOLLOWING:**

DESIL 250 - Intermediate Life Drawing 3.0
DESIL 310 - Intermediate Digital Illustration 3.0
DESIL 350R - Advanced Life Drawing 3.0
DESIL 351 - Illustration 2 3.0
DESIL 353 - Narrative Illustration 3.0
DESIL 453 - Illustration 3 3.0
DESIL 488 - Professional Practices for Illustrators 2.0

**REQUIREMENT 4** Complete 9.0 hours from the following course(s)

DESIL 352 - Illustration 3 3.0
DESIL 410 - Advanced Digital Illustration 3.0
DESIL 451 - Senior Illustration Studio 1 3.0
DESIL 452 - Senior Illustration Studio 2 3.0
DESIL 457 - Concept Design 3.0
DESIL 458 - Advanced Concept Design 3.0

**REQUIREMENT 5** Complete 1 hour from the following course(s)

DES 111R - Design Seminar 0.5

You may take this course up to 2 times.

**History & Critical Studies Courses:**

**REQUIREMENT 6** Complete 4 courses

*ARTHC 201 - World Civilization to 1500 3.0
*ARTHC 202 - World Civilization Since 1500 3.0

**REQUIREMENT 7** Complete 1 course

**REQUIREMENT 8** Complete 4.0 hours from the following course(s)

DESIL 497R - BFA Illustration Final Project 3.0

You may take this course up to 4 times.

**REQUIREMENT 9** Complete 11.0 hours from the following option(s)

**COURSES COMPLETED ABOVE DO NOT DOUBLE COUNT TO FULFILL THIS REQUIREMENT:**

ART 130 - Bookbinding 3.0
ART 328R - Figure Painting 3.0
ART 333 - Painting-Mixed Media 3.0
ART 356R - Figure Sculpture 3.0
DES 394R - Special Topics 3.0

You may take up to 6 credit hours.

DESIL 496R - Academic Internship: Professional Internship 6.0
DESAN 360R - Advanced Storyboarding 3.0
DESGD 245 - Design 2 3.0
DESIL 350R - Advanced Life Drawing 3.0
DESIL 352 - Illustration 3 3.0
DESIL 357 - Sketchbook 3.0
DESIL 358 - Character Design for Illustrators 3.0
DESIL 394R - Special Topics 3.0

You may take up to 6 credit hours.

DESIL 410 - Advanced Digital Illustration 3.0
DESIL 450R - Painting the Human Head 3.0
DESIL 452 - Senior Illustration Studio 2 3.0
DESIL 457 - Concept Design 3.0
DESIL 498R - Directed Studies in Illustration 6.0
DESPH 116 - Introduction to Photography and Digital Workflow 3.0
ENT 101 - Introduction to Entrepreneurship 3.0
MKTG 201 - Marketing Management 3.0

**STDEV 317 - Career Strategies for Employment and Internships 2.0**

### THE DISCIPLINE:

In the Illustration program at BYU, students learn skills that prepare them to excel in the competitive and evolving illustration market. Courses prepare students in how to manage personal business and marketing work as an illustrator. The Illustration program's graduates have excellent job placement working within the discipline. Students continue to win many prestigious awards. Internship and Study Abroad experiences are a bridge to professional practice. Nationally and internationally acclaimed artists from across the country are invited monthly to present to students.

### CAREER OPPORTUNITIES:

Illustration majors work in diverse publishing markets and genres including children's books, young adult fiction, genre fiction, graphic novels, ebooks, editorial, advertising design, and corporate and institutional publications.

Many illustrators work as concept designers creating characters, environments, vehicles, and other digital artwork for entertainment productions. Other opportunities include licensed products, toys and collectibles, online exhibitions, and private commissions. Illustrators often work in-house for production companies, in design studios, or on a freelance or project basis.

### ADMISSIONS:

**Prospective BYU Students:** Prospective students wishing to be admitted into the illustration program for Fall semester should apply to BYU through the regular admissions process at: [https://www.byu.edu/admissions](https://www.byu.edu/admissions). Admissions deadlines are available at: [https://admissions.byu.edu/application-deadlines](https://admissions.byu.edu/application-deadlines). Admission to BYU does not guarantee admission into Department of Design degree programs. Prospective students are also encouraged to apply for department talent scholarships by the department deadline in January.
**Department Admissions:** Illustration is a limited enrollment program which requires students to apply for acceptance through a department admissions process. Admitted BYU students should declare their intent to major in illustration, before enrolling in DESIL 145, the pre-requisite course. Upon the successful completion of DESIL 145, students should submit an online portfolio of work for review. Reviews are held at the end of Fall and Winter semester and Spring block at: [https://designdept.slideroom.com](https://designdept.slideroom.com). Successful applicants go on to complete additional pre-major courses before applying for admissions to the Illustration BFA major.

**Major Admissions:** Upon completion of all pre-major courses, students apply for admission to the BFA major through a portfolio review held in June each year. Contact the department office in E509 HFAC for more information.

**Transfer Students.** Transfer students applying for admittance to the Department of Design are asked to submit an application and a portfolio on [https://designdept.slideroom.com](https://designdept.slideroom.com). Transfer applications for the Department of Design are reviewed year-round by the graphic design program. Upon acceptance into the Department of Design, program coordinators are also appointed to counsel students about program objectives, course content and sequence, career goals, and other matters pertaining to their major field of study.

**Note:** Students may apply to the Graphic Design pre-major and major programs twice.

**Talent Awards:**

All students are encouraged to apply for department talent scholarships by the January 15th deadline. Online applications will open on November 15th. Apply at [https://designdept.slideroom.com](https://designdept.slideroom.com).

**Degree Program Adviement:**

Students should contact the college advisement center located in D-444 of the Harris Fine Arts Center, or call 801-422-3777 for information concerning undergraduate programs in the Department of Design. Program coordinators are also appointed to counsel students about program objectives, course content and sequence, career goals, and other matters pertaining to their major field of study.

**The advisor for this major is:**

Justin Kunz  
F543 HFAC  
Brigham Young University  
Provo, UT 84602  
801-422-1826  
Justin.kunz@byu.edu

**Equipment Requirements:**

Illustration majors are required to supply their own computer to complete the majority of their coursework. In certain courses, highly specialized technology is made available in department labs and classrooms.

**Recommended Configuration:** Apple MacBook Pro (or equivalent Windows PC) with sufficient capacity to support Adobe Creative Cloud (including Adobe Illustrator, InDesign, Photoshop, Premiere, After Effects, and Typekit.)

Additionally, a design tablet and stylus are required, such as a Wacom Intuos Pro or Cintique. The BYU Store carries a full line of discounted computers, accessories and discounted software subscriptions.

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**Degree in Illustration (488035) 2018-2019**

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**Design Education Licensure:**

Licensure as a K-12 art and design educator is available in conjunction with a Graphic Design BFA degree through the Art Education licensure program in the Department of Art. The licensure program prepares students with a design background for teaching opportunities through a series of courses, including student teaching.

**Map Disclaimer**

While every reasonable effort is made to ensure accuracy, there are some student populations that could have exceptions to listed requirements. Please refer to the university catalog and your college advisement center/department for complete guidelines.

**Department Information**

Department of Design  
E-509 HFAC  
Brigham Young University  
Provo, UT 84602-6414  
Telephone: 801-422-7321  
Email: e509frontdesk@byu.edu  
Website: designdept.byu.edu

**Advisement Center Information**

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D-444 Harris Fine Arts Center  
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